

# SlicerAstro: a 3-D interactive visual analytics tool for HI data

PHISCC 2017

APERTIE

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#### **Future HI blind survey**

APERTIF (Verheijen et al., 2009, in Panoramic Radio Astronomy, PoS)
 will observe HI in hundreds of thousands of galaxies.
 Data rate 10 cubes/week. We will enter in the *Big* data domain for two reasons:



An APERTIF data cube : ~ 10<sup>11</sup> voxels.

most (99%) will be dominated by noise

2 Each data cube contains ~100 HI sources

Subcubes around sources will typically contain  $\sim 10^5$  voxels;



# Galaxies in the Ursa Major cluster (courtesy Busekool and Verheijen)













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#### Signatures of gas accretion and removal



Images credits to M. Verheijen

Common to these tell-tale signatures:

- low column density
- unusual kinematics

#### good visualization techniques can help finding such features

#### **SlicerAstro: Aim of the project**

SlicerAstro: an interactive 3D visual analytics toolset to boost the inspection and analysis of 3-D astronomical data for 3D Slicer



## Why 3DSlicer?



#### **Downloading SlicerAstro**



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i) 2-D/3-D link
ii) CloudLasso selection (see next slides)



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### **SlicerAstro: inspecting a faint HI filament**



# **3-D selection in SlicerAstro**

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#### **3-D comparative visualization of models in SlicerAstro**

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#### **Ongoing work**

#### SlicerAstro is under development:

#### our TO DO list

1. Live 1-D profiles;

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- 2. Histograms and statistics;
- 3. Moments maps;
- 4. P-V diagrams;
- 5. Data-cube cropping;
- 6. Overlay data-cube with different WCS and gridding;
- 7. Virtual Observatory connection.

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AGILE approach:

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Development cycle driven by the users!!!

Better interface friendliness

**Bug corrections** 

Additional Features (e.g, analysis)

#### **Final Remarks**

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The main aim of SlicerAstro is to aid source inspection and interactive analysis of spectral line data;

The 3-D visualization gives an immediate overview of coherent structures in space **and** velocity;

The 3-D visualization (coupled with filtering ad modeling) greatly helps the discovery of faint structures;

SlicerAstro source code available at: https://github.com/Punzo/SlicerAstro

Binaries (Linux and Mac) available in the 3DSlicer Extension Manager http://download.slicer.org/

> We thank S. Pieper (Isomics), A. Lasso (Queen's University) and K. Martin (Kitware) for their feedback and help.